

A new Monte Carlo method
of the numerical integration

“Superposing Method”

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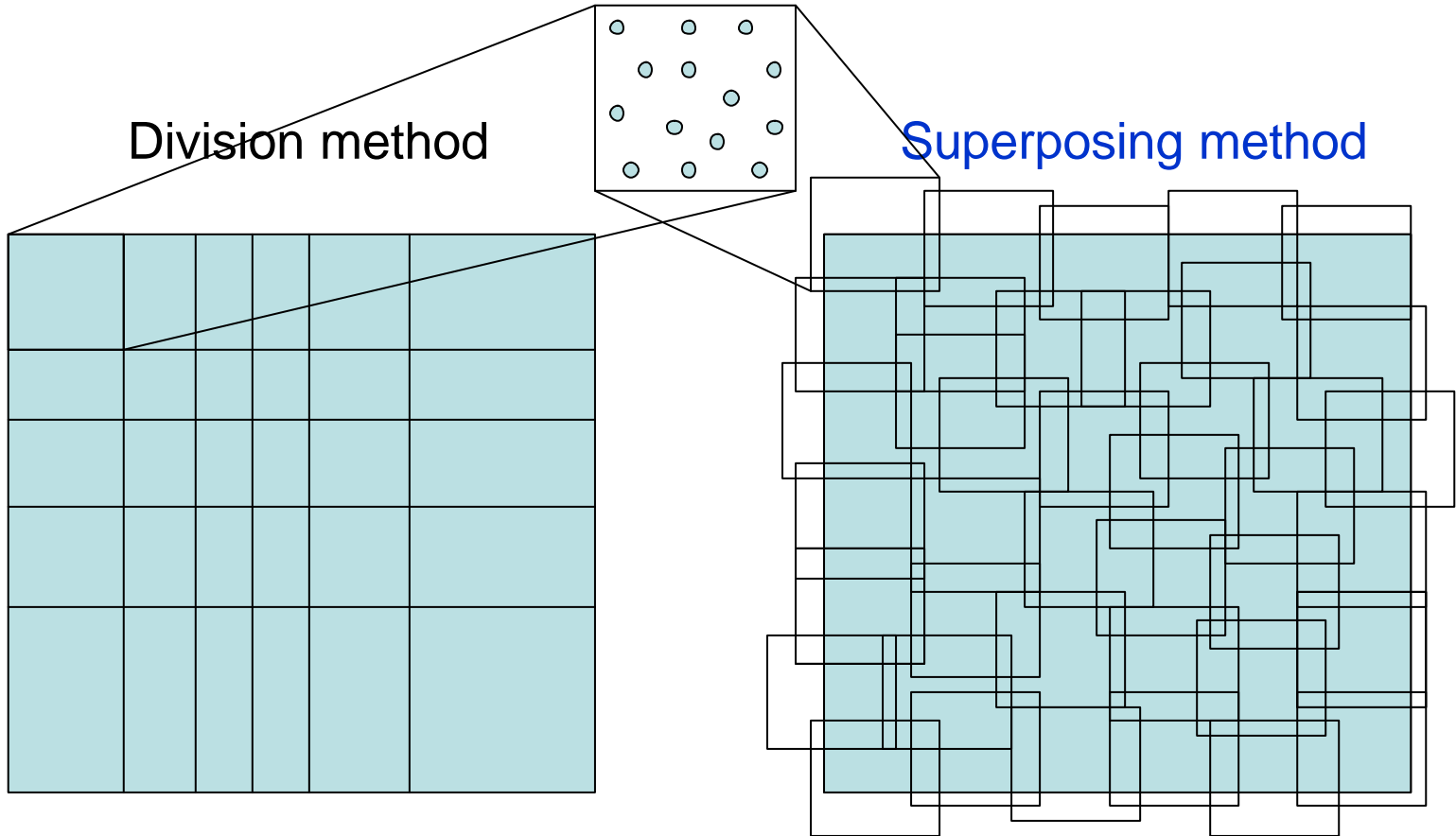
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1. Basic idea

Random Sampling

Division method

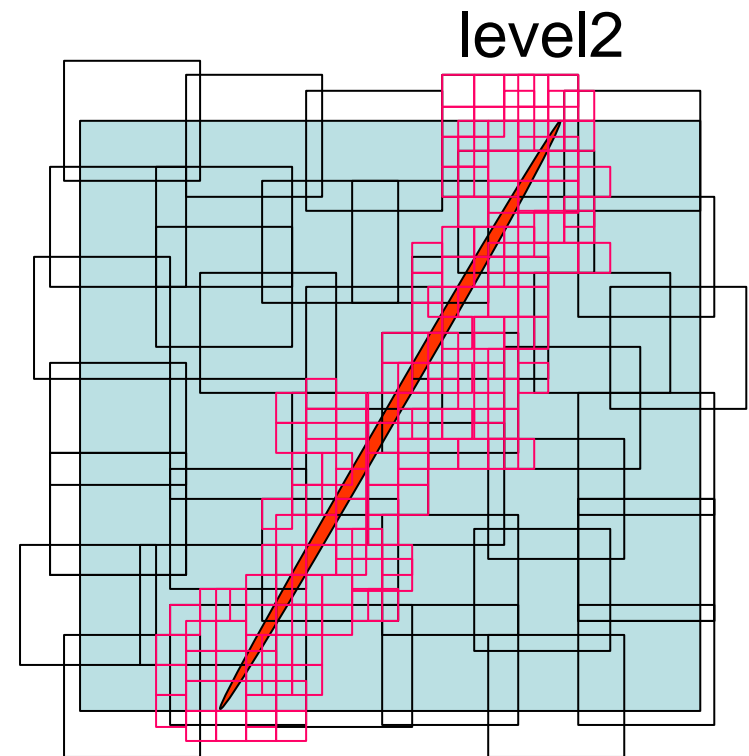
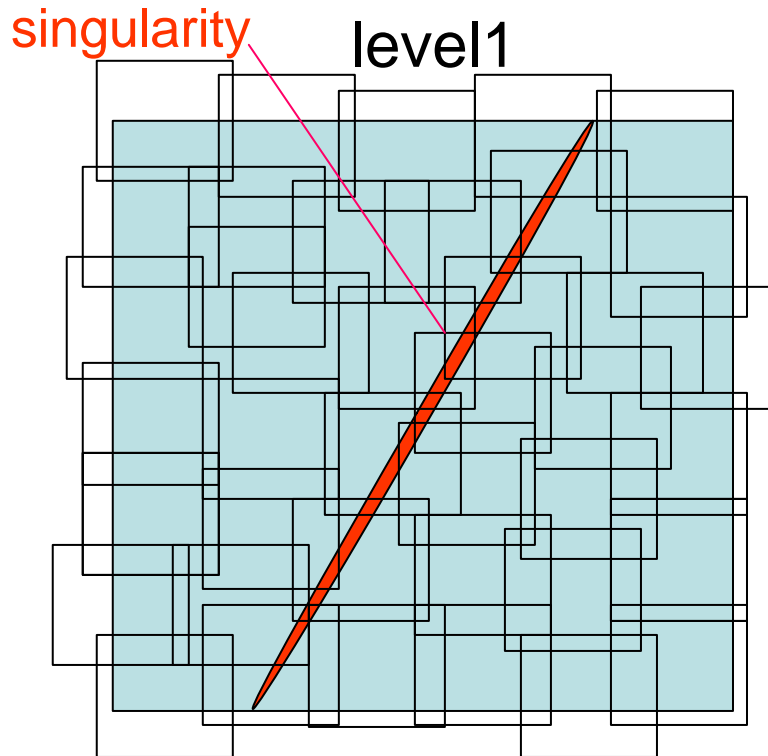
Superposing method



Regions are deterministic

Regions are randomly taken

The method is more flexible than usual division method in choosing a shape for sub-region. The shape can be changed for each level.



2. General Formulation

Naïve MonteCarlo

S : Integration volume

N: Number of samplings

$$I = \int_S f(x) dx = \frac{S}{N} \sum_{i=1}^N f(x_i)$$

We extend the above expression.

1. Formally we enlarge the integration volume beyond S.
2. Introduce a probability distribution as a weight , $t(x)$, $x \in R^n$

$$\int d^n x t(x) = 1$$

For example, we consider a region r which include the origin of coordinate axes inside and whose volume is T . $t(x)$ takes a constant value $1/T$ in the region and takes a zero value outside.

$$t(x) = \begin{cases} 1/T & x \in r \\ 0 & otherwise \end{cases}$$

We multiply “1” on the integral I

$$\begin{aligned} I &= \int d^n x f(x) \\ &= \int d^n x f(x) \int d^n z t(z) \end{aligned}$$

Changing the variables (x,z) into (y,x) where $z=y-x$, we have

$$\text{Master Formula} : I = \int d^n y \int d^n x f(x) t(y-x)$$

We apply Monte Carlo method to the last expression :

1. A y value is randomly chosen then $t(y-x)$ is a function of x .
2. The meaning of x integration is to compute the average of $f(x)$ around y using the probability distribution $t(y-x)$.
3. We take many sampling for y . For each y , we have average value of $f(x)$ by the distribution $t(y-x)$ and finally we obtain the average of each estimate.

Examples of $t(y)$

(1-dimension)

A range of $t(y) = \frac{1}{\Delta} \mathbf{q}\left(\frac{\Delta}{2} - |y|\right)$

(2-dimension)

A rectangle $t(y_1, y_2) = \frac{1}{\Delta_1 \Delta_2} \mathbf{q}\left(\frac{\Delta_1}{2} - |y_1|\right) \mathbf{q}\left(\frac{\Delta_2}{2} - |y_2|\right)$

A circle $t(y_1, y_2) = \frac{4}{p\Delta^2} \mathbf{q}\left(\frac{\Delta}{2} - \sqrt{y_1^2 + y_2^2}\right)$

An ellipse and the other shapes are , in principle, OK.

3. An example of 1-dim. integration

$$I = \int_{-\infty}^{+\infty} dx f(x) = \int_{-\infty}^{+\infty} dy J_{\Delta}(y)$$

$J(y)$ is the average of $f(x)$ over the range of Δ around y ,

$$J_{\Delta}(y) \equiv \frac{1}{\Delta} \int_{y-\frac{\Delta}{2}}^{y+\frac{\Delta}{2}} dx f(x)$$

When the integration range is finite, i.e., $I = \int_a^b dx f(x)$, we introduce step functions in the integrand: $f(x) \rightarrow f(x) \mathbf{q}(b-x) \mathbf{q}(x-a)$

$$I = (b - a + \Delta) J$$

$$J = \frac{1}{b - a + \Delta} \int_{a-\frac{\Delta}{2}}^{b+\frac{\Delta}{2}} dy J_{\Delta}(y)$$

$$I = (b - a + \Delta)J$$

$$J = \frac{1}{b - a + \Delta} \int_{a - \frac{\Delta}{2}}^{b + \frac{\Delta}{2}} dy J_{\Delta}(y)$$

$$\Delta J_{\Delta}(y) \equiv \int_{a'}^{b'} dx f(x), \quad a' = y - \frac{\Delta}{2}, \quad b' = y + \frac{\Delta}{2}$$

Recursive Method

$$\begin{aligned} \Delta J_{\Delta}(y) &= (b' - a' + \Delta') J' \\ J' &= \frac{1}{b' - a' + \Delta'} \int_{a' - \frac{\Delta'}{2}}^{b' + \frac{\Delta'}{2}} dz J'_{\Delta'}(z) \\ J'_{\Delta'}(z) &\equiv \frac{1}{\Delta'} \int_{z - \frac{\Delta'}{2}}^{z + \frac{\Delta'}{2}} dx f(x) \end{aligned}$$

We introduce $g(y) > 0$, which is a probability distribution function.

$$J = \frac{1}{b - a + \Delta} \int_{a - \frac{\Delta}{2}}^{b + \frac{\Delta}{2}} dy g(y) \frac{1}{\Delta} \int_{y - \frac{\Delta}{2}}^{y + \frac{\Delta}{2}} dx \frac{f(x)}{g(y)}$$

$$\frac{1}{b - a + \Delta} \int_{a - \frac{\Delta}{2}}^{b + \frac{\Delta}{2}} dy g(y) = 1$$

$$\frac{1}{M} \sum_{j=1}^M g(y_j) = 1 \quad g(y_j) \equiv \frac{MN_j}{N}$$

$$J = \frac{1}{M} \sum_{j=1}^M g(y_j) J_j$$

$$J_j = \frac{1}{N_j} \sum_{k=1}^{N_j} \frac{f(x_k)}{g(y_j)} \quad \sum_{j=1}^M N_j = N$$

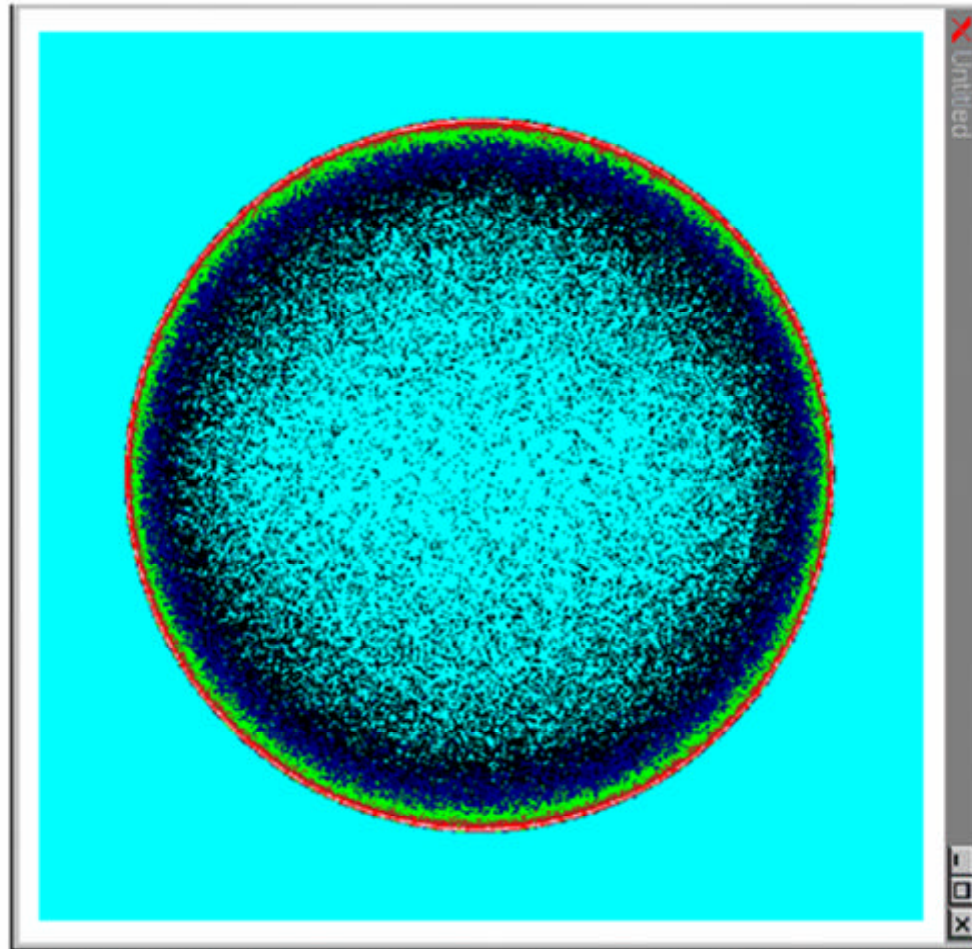
M : Number of samplings for dy integration

N_j : Number of samplings for dx integration around y_j

$$I_3 = \int_{-1}^1 \int_{-1}^1 \int_{-1}^1 dx_1 dx_2 dx_3 \frac{erq(1-r^2)}{(r^2-a^2)^2 + e^2}$$

$$r = \sqrt{x_1^2 + x_2^2 + x_3^2}$$

$$e = 10^{-5} \quad a = 0.8$$



High Pink

Density

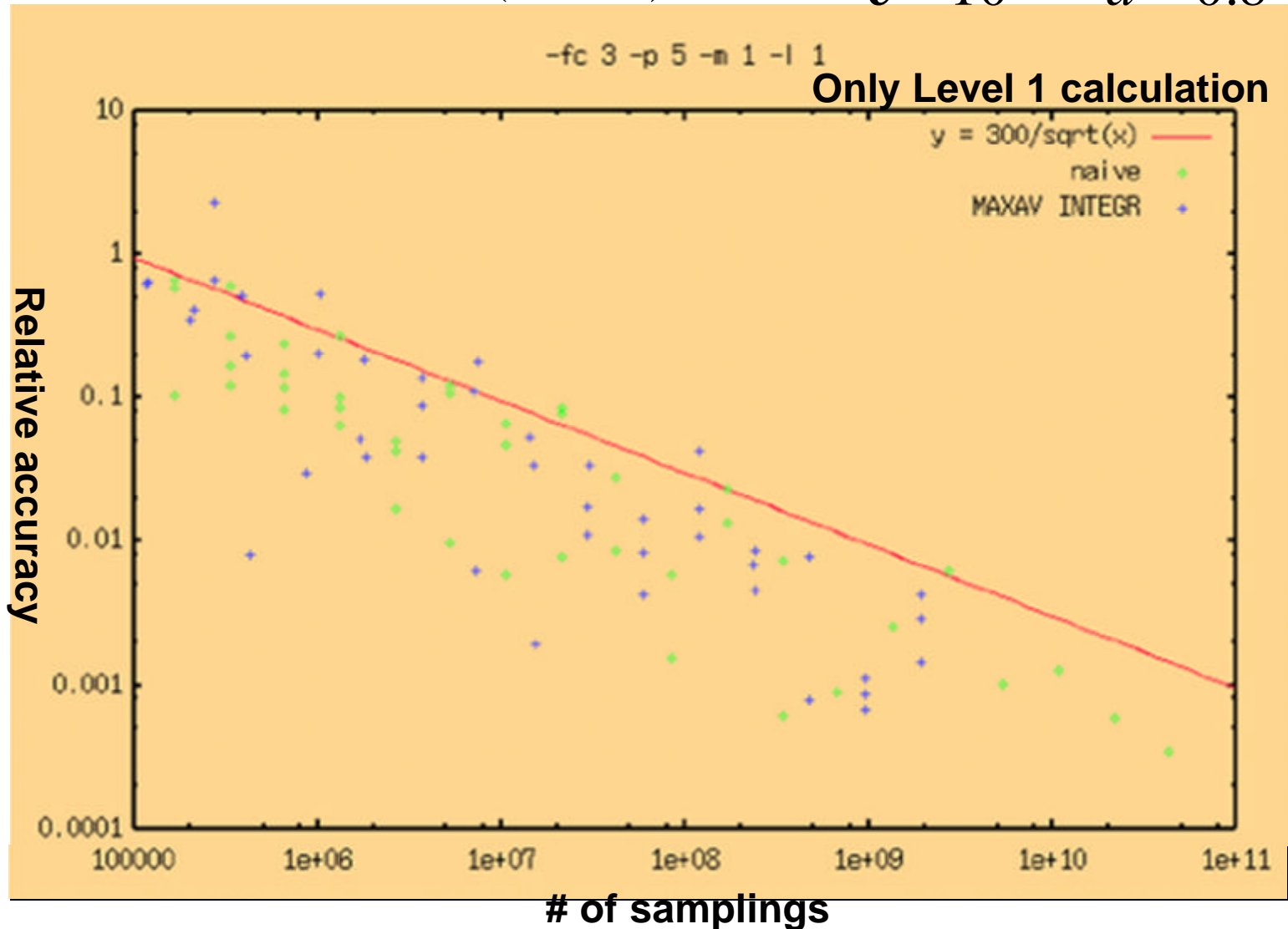
Low Lightblue

Sampling density distribution

$$I_3 = \int_{-1}^1 \int_{-1}^1 \int_{-1}^1 dx_1 dx_2 dx_3 \frac{\mathbf{erf}(1-r^2)}{(r^2 - a^2)^2 + \mathbf{e}^2}$$

$$r = \sqrt{x_1^2 + x_2^2 + x_3^2}$$

$$\mathbf{e} = 10^{-5} \quad a = 0.8$$



4. Use of the singularity information

We assume that a ridge of the integrand is parameterized by a function $t(s)$, $s \in R^m$.
 $w(x)$ is a probability distribution function.

$$I = \int d^n x f(x)$$

$$= \int d^n x w(x-t) \frac{f(x)}{w(x-t)}$$

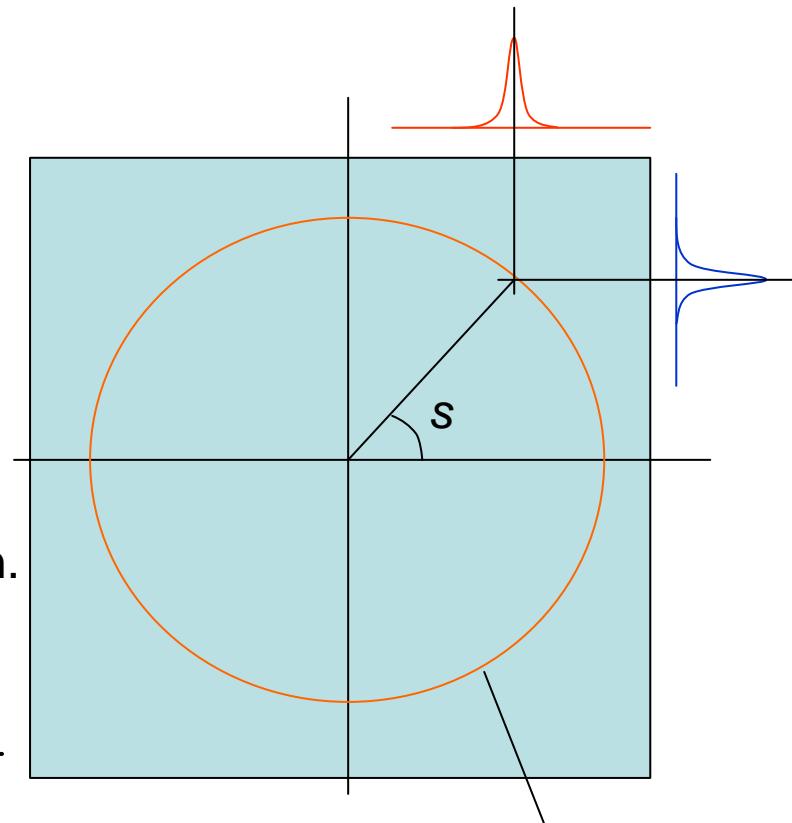
$$= \frac{1}{S} \int d^m s \int d^n x w(x-t(s)) \frac{f(x)}{w(x-t(s))}$$

Volume of parameter space

For example, w could be a Normal Distribution.

m is the freedom of the singularity.

$$w(x) = \prod_{k=1}^n \frac{e^{-\frac{x_k^2}{s_k^2}}}{\sqrt{2\pi s_k}}$$



Circular Singularity

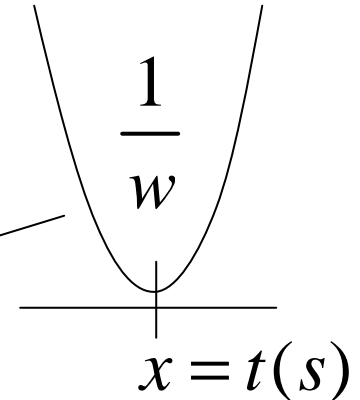
We concentrate samplings around the singular region.

We use random numbers of the Normal distribution.

$$I = \frac{1}{S} \int d^m s \int \underline{d^n x w(x-t(s))} \frac{f(x)}{w(x-t(s))}$$

Denominator becomes very small far from $x=t(s)$.

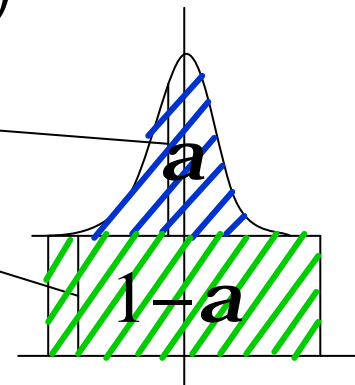
We add a uniform distribution w_0 .



$$W(x-t(s)) = \mathbf{a}w(x-t(s)) + (1-\mathbf{a})w_0(x-t(s))$$

w : normal distribution

w_0 : uniform distribution



$$I = \frac{1}{S} \int d^m s \int d^n x W(x-t(s)) \frac{f(x)}{W(x-t(s))}$$

$$= \frac{1}{S} \int d^m s \left[\mathbf{a} \int d^n x w \frac{f(x)}{W} + (1-\mathbf{a}) \int d^n x w_0 \frac{f(x)}{W} \right]$$

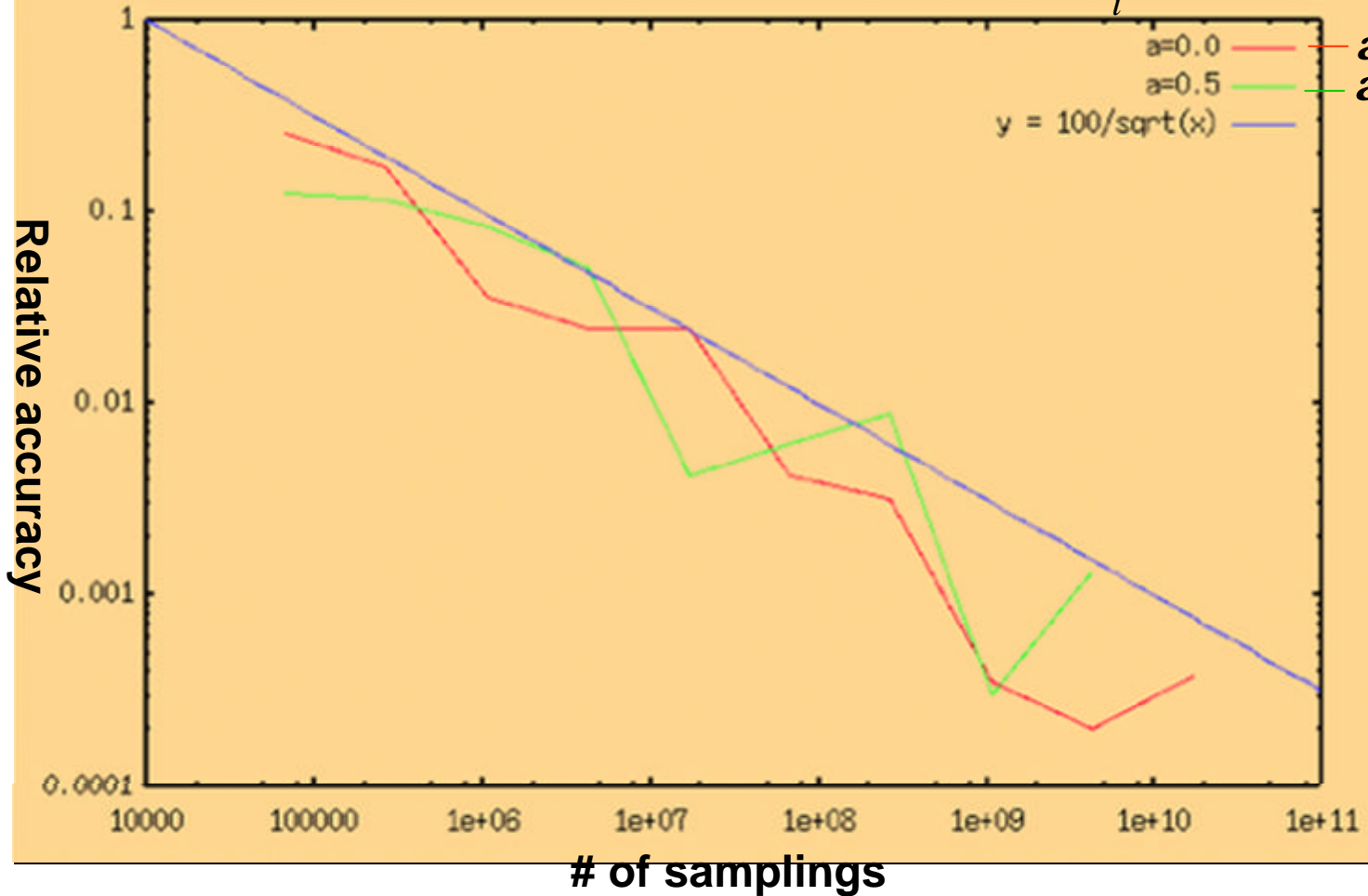
$$I_2 = \int_{-1}^1 \int_{-1}^1 dx_1 dx_2 \frac{\mathbf{e}x_2^2 \mathbf{q} (1-r^2)}{(r^2 - a^2)^2 + \mathbf{e}^2}$$

$$r = \sqrt{x_1^2 + x_2^2}$$

$$\mathbf{e} = 10^{-4} \quad a = 0.5$$

-fc 2 -p 4 -s 0.001

$$S_i = \mathbf{e}$$



Summary

- We proposed a new Monte Carlo integration method in which sub-regions are randomly taken.
- We proposed a method of using the singularity information when the location can be parameterized.
- We are developing an integration program which uses the methods.